

Question 1

(1)

```

h.d:=5;
h.c[0]:=3;
h.c[1]:=0;
h.c[2]:=-4;
h.c[3]:=0;
h.c[4]:=0;
h.c[5]:=7;
h.nom:='h';

```

(2)

```

procedure afficheCoeff(p:poly);
var i:integer;
begin
  for i:=0 to p.d do
    begin
      if p.c[i]<>0 then
        writeln('Coefficient de x^',i,' du
                polynome ',p.nom,' : ',p.c[i]);
    end
  end;

```

(3) a)

```

function produit(a,b:poly):poly;
var i,j:integer;
begin
  if (a.d=0) and (a.c[0]=0) or (b.d=0) and (b.c[0]=0) then
    begin
      result.d:=0;
      result.c[0]:=0
    end
  else
    begin
      result.d:=a.d+b.d;
      for i:=0 to result.d do result.c[i]:=0;
      for i:=0 to a.d do
        for j:=0 to b.d do
          result.c[i+j]:=result.c[i+j]+a.c[i]*b.c[j]
    end;
  result.nom:=a.nom+' * '+b.nom;
end;

```

b) q:=produit(h,h);

q:=produit(q,q);

//ou bien q:=produit(produit(h,h),produit(h,h));

Dans ce cas : q.nom = h*h*h*h et q.d = 20

(4) a)

```
function horner(p:poly;x:extended):extended;
var i:integer;
begin
  result:=p.c[p.d];
  for i:=p.d-1 downto 0 do
    result:=result*x+p.c[i]
end;
```

b)

i	result
	7
4	$7 \cdot (-2) = -14$
3	$-14 \cdot (-2) = 28$
2	$28 \cdot (-2) - 4 = -60$
1	$-60 \cdot (-2) = 120$
0	$120 \cdot (-2) + 3 = -237$

Question 2

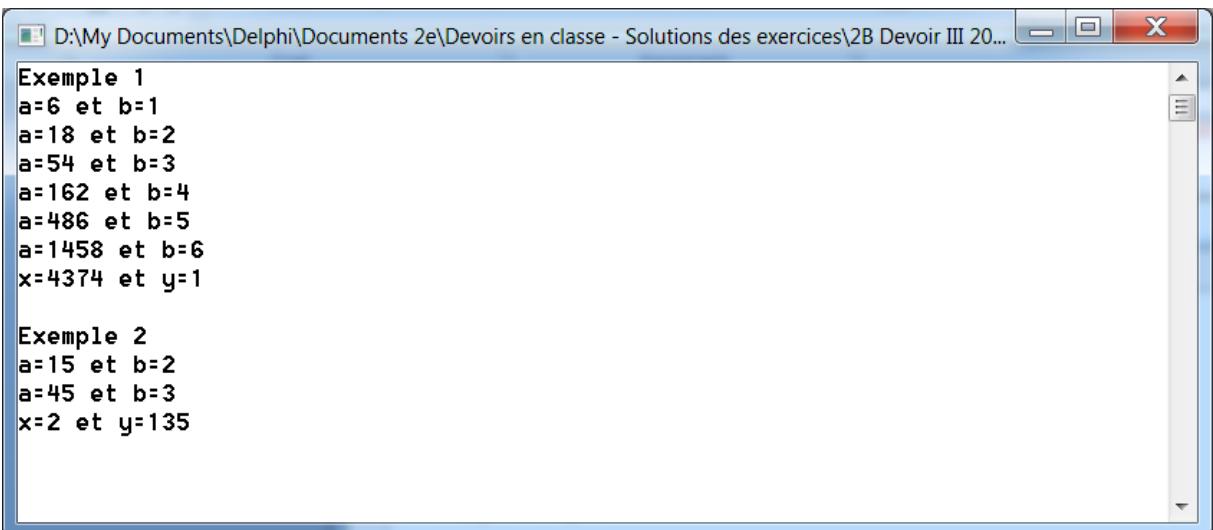
```
procedure randomFill(var l:list);
var i:integer;
begin
  l.Length:=random(91)+10;
  for i:=1 to l.Length do l.items[i]:=random(41)-20;
end;

function countIn(a,b:integer;l:list):integer;
var i:integer;
begin
  result:=0;
  for i:=1 to l.length do
    if (l.items[i]>=a)      and      (l.items[i]<=b)      then
  result:=result+1
end;

function averageP(l:list):extended;
var i,n:integer;
begin
  result:=0;
  n:=0;
  for i:=1 to l.length do
    if l.items[i]>=0 then
    begin
      result:=result+l.items[i];
      n:=n+1
    end;
  if n>0 then result:=result/n else result:=-1
end;
```

Question 3

10 points



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```
Exemple 1
a=6 et b=1
a=18 et b=2
a=54 et b=3
a=162 et b=4
a=486 et b=5
a=1458 et b=6
x=4374 et y=1

Exemple 2
a=15 et b=2
a=45 et b=3
x=2 et y=135
```